

Project Information Sheet

Project Title: *Online Chess Game*

You are being invited to take part in a student project. Before you decide, it is important for you to understand the aim of the project and what participation will involve. Please take time to read the following information carefully and discuss it with others if you wish. Ask if there is anything that is not clear or if you would like more information. Take time to decide whether or not you wish to take part. Thank you for reading this.

Project Aim: To develop an online chess game where two players can play a game of chess against each other over the internet.

Why have I been chosen? You have been asked to take part due to your impartiality and for your basic understanding of the game of chess and online gaming.

Do I have to take part?

It is up to you to decide whether or not to take part. If you do decide to take part you will be given this information sheet to keep (and be asked to sign a consent form) and you can still withdraw at any time. You do not have to give a reason.

What will happen to me if I take part? You will be granted access to the private game where you may use the game and take part in online games freely. Your usage of the website will produce data which can be collected and used for development purposes. You may also be asked to complete a feedback form at the end of the testing period.

Will my taking part in this project be kept confidential? All data collected and provided will be kept securely confidential and will not include any personal information. The website will automatically collect data about moves played and crash reports but **will not** collect any data about your machine or networking such as IP addresses.

What type of information will be sought from me and why is the collection of this information relevant for achieving the project's objectives? You may be asked to complete a short survey and questionnaire at the end of the testing period which will be used to inform future developments and add to the technical report of the project. You may also file bug reports which will assist in the development and bug fixing of the game.

What will happen to the results of the project?

The results of this project will be published in a report to be submitted for assessment at the end of the undergraduate module COMP3931 Individual Project in the School of Computing at the University of Leeds.

Contact for further information: ed18src@leeds.ac.uk

If you decide to participate in this project, you will be given a copy of this information sheet and a signed consent form to keep. Thank you very much for taking the time to read this information sheet.